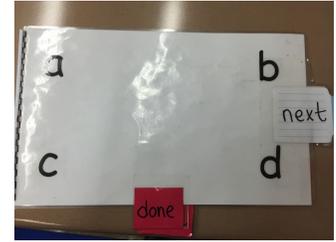


Direct Selection Light Tech Alphabets: AlphaBook

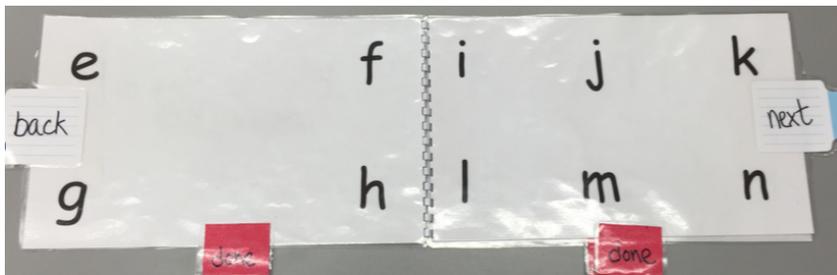
WHY: Many students struggle with the motor act of creating written text. Some students may need to use a light tech alphabet, while continuing to work on the sensorimotor skills needed to quickly formulate hand-written text.

WHO IS THIS FOR: This is for any student for whom the motor effort to create written text:

- a) Interferes with the cognitive / linguistic task (that is, they are spending all of their effort on handwriting, and don't have the energy or focus to think about areas such as ideas, planning, syntax, etc).
- b) Causes significant frustration
- c) Slows text production so that s/he is slower than his or her peers.



WHERE AND HOW TO ASSEMBLE: The AlphaBook Alphabet is attached to this tip. In order to 'smooth your path', this link to the [AlphaBook folder](#) includes both a pdf and a word document (in case you want to make changes of font, color, font size, etc). Pages can be assembled using a comb binder as shown in the picture, or just use clear packing tape or cable ties to attach pages together (longer-lasting).



HOW TO USE THE ALPHABOARD:

In general, the 'default option' should be QWERTY, as that will generalize to using standard keyboards, as well as alternate keyboards such as Big Keys or the EZ Eyes Keyboard. However, there are times when ABC order might be preferred, such as:

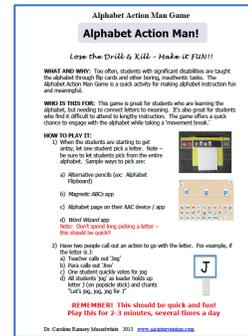
- A) Student uses tabs to show <back> or <next> and partner turns pages. Student then touches the desired letter.
- B) Setting up a quick partner-assisted scanning, where the partner shows one page at a time, then goes quickly across. For example: "A-D?" <student indicates no>; "E-H?" <student indicates no>; "I-N?" <student indicates yes>. Partner goes through letters I, J, K, etc. until student selects one.

NOTE: This alphabet setup was designed by Kevin Arnold, of the NYC DOE

Model It. Model this during multiple activities, such as:

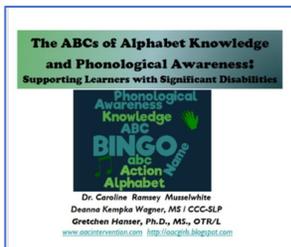
Alphabet Games. Play [Alphabet Action Man](#), or other engaging alphabet games or activities at the website www.aacintervention.com. For example, three alphabet support activities are shared as the [Tips for 2020](#).

Tip 1 for 2020 <i>My Words</i>
Tip 2 for 2020 <i>What's My Letter</i>
Tip 3 for 2020 <i>Letter Scavenger Hunt</i>



Model During Writing Activities. You should also model during emergent writing activities such as shared writing during 'morning message' or predictable chart writing.

Veronica says 'I can help taste.' Hmm. 'Taste' starts with the /t/ sound. I need to write a T <modeling it using the AlphaBook. >



Many tips for alphabet learning – including alphabet games – are shared in the book *Alphabet Knowledge and Phonological Awareness* (Musselwhite, Wagner, & Hanser, 2020).

c

d

e

f

e

f

g

h

i.

j.

k

l

m

n

o

p

q

r

s

t

U

V

W

X

Y

Z

next on 'a' page and 'i' pages on right side, back on 'e' and 'o' on left side, 'done' on bottom center of each page. Print letters double sided-bind on short end

next

next

back

back

done

done

done

done

done