

What's My Letter?

WHAT AND WHY: What's my letter is a fun game that can be played at school or at home to help students make the sound-spelling connection.

- Support students in identifying letters (alphabet knowledge);
- Link sounds and letter names;
- Offer a visual that connects to sounds; and
- Engage students in listening and looking for target letters / sounds.
- Help students make personal connections to the alphabet

WHO IS THIS FOR: This is for students who are struggling with the sound-letter link, regardless of age and interests, but especially for older students who are emergent readers.

HOW TO DO IT

Morning Meeting: Pick 2 students and have each one use an alternative pencil (Hanser, 2020) to choose 1 letter. For example, Margarida used the 3-location glow flipbook (see image) to choose the letter F. Eric used the QWERTY Direct Select to choose the letter T (see image). Show the 2 letters to the class, and announce that everyone will listen and look for words that start with these letters throughout the day. When a student indicates that they heard/saw the letter-everyone needs to respond immediately with fireworks and fun!!!



3-Location Glow Flipbook
Hanser, 2020 (Teachers Pay Teachers)



Qwerty Direct Select, Tip # 2, 2017
www.aacintervention.com

That's
it!

Announcing the Letter/ Sound:

Figure out a way that students can report when they see the letter of the day, or hear a word that starts with that letter. For example, Alex is responsible for listening during lunch. When he hears that there are French fries, he hits his Big Mack to call that out! Partners give informative feedback, such as: ' /f/ French fries . . . yep, that's the /f/ sound and the letter F. You got it, Alex!



Use Different Letters Each Day. It's crucial that 'This week is NOT brought to you by the letter B!' Students need to be able to compare and contrast letters and sounds!